

PERSPECTIVE OPEN



Data centre water consumption

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The information communication technology sector will experience huge growth over the coming years, with 29.3 billion devices expected online by 2030, up from 18.4 billion in 2018. To reliably support the online services used by these billions of users, data centres have been built around the world to provide the millions of servers they contain with access to power, cooling and internet connectivity. Whilst the energy consumption of these facilities regularly receives mainstream and academic coverage, analysis of their water consumption is scarce. Data centres consume water directly for cooling, in some cases 57% sourced from potable water, and indirectly through the water requirements of non-renewable electricity generation. Although in the USA, data centre water consumption (1.7 billion litres/day) is small compared to total water consumption (1218 billion litres/day), there are issues of transparency with less than a third of data centre operators measuring water consumption. This paper examines the water consumption of data centres, the measurement of that consumption, highlights the lack of data available to assess water efficiency, and discusses and where the industry is going in attempts to reduce future consumption.

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INTRODUCTION

The information communication technology (ICT) sector is expecting huge growth over the coming years. By 2023, 5.3 billion people will have internet access, up from 3.9 billion in 2015¹. By then, 29.3 billion devices will be connected to the internet (up from 18.4 billion in 2018), with access speeds doubling between 2018 and 2023 to a global average of 110 Mbps¹. More people having faster access to online services means internet traffic will double by 2022².

To reliably serve these billions of users, internet properties rely on millions of dedicated computers called servers. These servers are located in data centres, which provide reliable power, cooling and internet access. Around 40% of servers are in small data centres³ such as cabinets in an office side room, but newer facilities are increasingly “hyperscale” warehouses, hundreds of thousands of square meters in size, and run by the big three cloud vendors (Amazon Web Services, Google Cloud Platform, Microsoft Azure)⁴.

The energy consumption of data centres regularly receives attention in both the academic and mainstream press. Despite the ICT sector being responsible for some of the largest purchases of renewable energy⁵, there remains considerable uncertainty about total data centre energy consumption. Estimates for 2018 range from 200⁶ to 500 TWh⁷. Some extreme analyses even suggest energy consumption could quadruple by 2030⁸, whereas other estimates show energy growth plateauing⁶. Regardless of the precise number, data centre energy is an important topic of public interest. However, it is just one aspect of the environmental footprint of ICT. A less well understood factor is water consumption.

Crucial for industry and agriculture, the availability and quality of water is a growing global concern⁹. Projections suggest that water demand will increase by 55% between 2000 and 2050 due to growth from manufacturing (+400%), thermal power generation (+140%) and domestic use (+130%)¹⁰. ICT is another sector contributing to that demand.

In Fiscal Year 2018 (FY18), Google reported 15.8 billion litres of water consumption, up from 11.4 billion litres in FY17¹¹. Similarly

with Microsoft who reported using 3.6 billion litres in FY18, up from 1.9 billion litres in FY17¹² (Fig. 1). Offices make up some of this total, but data centres also use water.

This paper examines the water consumption of data centres, how that consumption is measured by the ICT sector, and considers where the industry is going in attempts to reduce future water consumption.

DATA CENTRE WATER USE

Total water consumption in the USA in 2015 was 1218 billion litres per day, of which thermoelectric power used 503 billion litres, irrigation used 446 billion litres and 147 billion litres per day went to supply 87% of the US population with potable water¹³.

Data centres consume water across two main categories: indirectly through electricity generation (traditionally thermoelectric power) and directly through cooling. In 2014, a total of 626 billion litres of water use was attributable to US data centres⁴. This is a small proportion in the context of such high national figures, however, data centres compete with other users for access to local resources. A medium-sized data centre (15 megawatts (MW)) uses as much water as three average-sized hospitals, or more than two 18-hole golf courses¹⁴. Some progress has been made with using recycled and non-potable water, but from the limited figures available¹⁵ some data centre operators are drawing more than half of their water from potable sources (Fig. 2). This has been the source of considerable controversy in areas of water stress and highlights the importance of understanding how data centres use water.

This section considers these two categories of data centre water consumption.

Water use in electricity generation

Water requirements are measured based on withdrawal or consumption. Consumption refers to water lost (usually through evaporation), whereas water withdrawal refers to water taken from a source such as natural surface water, underground water,

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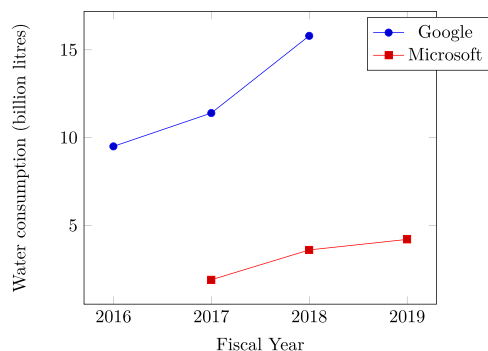


Fig. 1 Water consumption in billions of litres by fiscal year (FY) for cloud vendors Google¹¹ and Microsoft¹². Amazon does not publish water figures⁵⁵. At time of writing, Google had not published its environmental report for FY19. Microsoft notes 50% of the change from FY17 to FY18 is from a change in methodology, the other 50% coming from organisational growth.

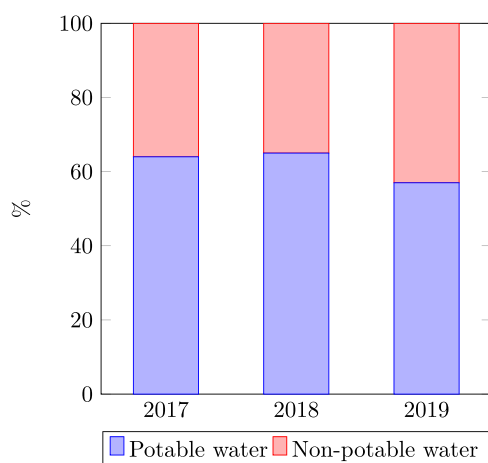


Fig. 2 Water source by year for Digital Realty, a large global data centre operator. Consumption from potable water was 64% (2017), 65% (2018) and 57% (2019)¹⁵.

reclaimed water or treated potable water, and then later returned to the source¹⁶.

Power plants generate heat using fossil fuels such as coal and gas, or nuclear fission, to convert water into steam which rotates a turbine, thereby generating electricity. Water is a key part of this process, which involves pre-treating the source water to remove corroding contaminants, and post-treatment to remove brines. Once heated into steam to rotate the turbine, water is lost through evaporation, discharged as effluent or recirculated; sometimes all three¹⁶.

The US average water intensity for electricity generation for 2015 was 2.18 litres per kilowatt hour (L/kWh)¹⁷, but fuel and generator technology type have a major impact on cooling water requirements. For example, a dry air cooling system for a natural gas combined cycle generator consumes and withdraws 0.00–0.02 L/kWh, whereas a wet cooling (open recirculating) system for a coal steam turbine consumes 0.53 L/kWh and withdraws 132.5 L/kWh. Efficiency varies significantly, with consumption ranging from 0.00 to 4.4 L/kWh and withdrawal ranging from 0.31 to 533.7 L/kWh depending on the system characteristics¹⁶.

Hydropower systems also use large volumes of water despite being considered a cleaner source of electricity. Water evaporation from open reservoirs is a major source of losses, particularly in dry regions and where water is not pumped back into the reservoir or passed onto downstream users. The US national average water

consumption for hydropower is 16.8 L/kWh compared to 1.25 L/kWh for thermoelectricity¹⁷.

With the majority of generation still from fossil fuels¹⁸, the transition to renewables is important for both carbon and water intensity. Only solar and wind energy do not involve water in generation, yet both still consume water in the manufacturing and construction processes⁹. Estimates suggest that by 2030, moving to wind and solar energy could reduce water withdrawals by 50% in the UK, 25% in the USA, Germany and Australia and 10% in India¹⁹.

In the data centre sector, Google and Microsoft are leading the shift to renewables. Between 2010 and 2018, the number of servers increased 6 times, network traffic increased 10 times and storage capacity increased by 25 times, yet energy consumption has only grown by 6%⁶. A major contributor to this has been the migration to cloud computing, as of 2020 estimated to be a \$236 billion market²⁰ and responsible for managing 40% of servers⁴.

Due to their size, the cloud providers have been able to invest in highly efficient operations. Although often criticised as a metric of efficiency²¹, an indicator of this can be seen through low power usage effectiveness (PUE) ratios. PUE is a measure of how much of energy input is used by the ICT equipment as opposed to the data centre infrastructure such as cooling²², defined as follows:

$$\text{PUE} = \frac{\text{Data Centre Total Energy Consumption}}{\text{ICT Equipment Energy Consumption}} \quad (1)$$

PUE is relevant to understanding indirect water consumption because it indicates how efficient a particular facility is at its primary purpose: operating ICT equipment. This includes servers, networking and storage devices. An ideal PUE of 1.0 would mean 100% of the energy going to power useful services running on the ICT equipment rather than wasted on cooling, lighting and power distribution. Water is consumed indirectly through the power generation, so more efficient use of that power means more efficient use of water.

Traditional data centres have reported PUEs reducing from 2.23 in 2010 to 1.93 in 2020⁶. In contrast, the largest “hyperscale” cloud providers report PUEs ranging from 1.25 to 1.18. Some report even better performance, such as Google with a Q2 2020 fleet wide trailing 12-month PUE of 1.10²³.

As data centre efficiency reaches such levels, further gains are more difficult. This has already started to show up in plateauing PUE numbers²⁴, which means the expected increase in future usage may soon be unable to be offset by efficiency improvements²⁵. As more equipment is deployed, and more data centres are needed to house that equipment, energy demand will increase. If that energy is not sourced from renewables, indirect water consumption will increase.

Power generation source is therefore a key element in understanding data centre water consumption, with PUE an indicator of how efficiently that power is used, but it is just the first category. Direct water use is also important—all that equipment needs cooling, which in some older facilities can consume up to 30% of total data centre energy demand^{26–28}.

Water use in data centre cooling

ICT equipment generates heat and so most devices must have a mechanism to manage their temperature. Drawing cool air over hot metal transfers heat energy to that air, which is then pushed out into the environment. This works because the computer temperature is usually higher than the surrounding air.

The same process occurs in data centres, just at a larger scale. ICT equipment is located within a room or hall, heat is ejected from the equipment via an exhaust and that air is then extracted, cooled and recirculated. Data centre rooms are designed to operate within temperature ranges of 20–22 °C, with a lower

bound of 12 °C²⁹. As temperatures increase, equipment failure rates also increase, although not necessarily linearly³⁰.

There are several different mechanisms for data centre cooling^{27,28}, but the general approach involves chillers reducing air temperature by cooling water—typically to 7–10 °C³¹—which is then used as a heat transfer mechanism. Some data centres use cooling towers where external air travels across a wet media so the water evaporates. Fans expel the hot, wet air and the cooled water is recirculated³². Other data centres use adiabatic economisers where water sprayed directly into the air flow, or onto a heat exchange surface, cools the air entering the data centre³³. With both techniques, the evaporation results in water loss. A small 1 MW data centre using one of these types of traditional cooling can use around 25.5 million litres of water per year³².

Cooling the water is the main source of energy consumption. Raising the chiller water temperature from the usual 7–10 °C to 18–20 °C can reduce expenses by 40% due to the reduced temperature difference between the water and the air. Costs depend on the seasonal ambient temperature of the data centre location. In cooler regions, less cooling is required and instead free air cooling can draw in cold air from the external environment³¹. This also means smaller chillers can be used, reducing capital expenditure by up to 30%³¹. Both Google³⁴ and Microsoft³⁵ have built data centres without chillers, but this is difficult in hot regions³⁶.

MEASURING DATA CENTRE WATER USE

In the same way that PUE represents data centre energy consumption, water usage effectiveness (WUE) is a metric for data centre water consumption³⁷, defined as follows:

$$WUE = \frac{\text{Annual Site Water Usage}}{\text{ICT Equipment Energy}} \quad (2)$$

The unit is L/kWh. However, this offers a limited view because it only includes the water consumed on-site. As discussed above, water from electricity generation is also important for understanding the total data centre footprint. A similar metric was published in the academic literature³⁸, but the industry also proposed WUE_{source} at the same time as WUE³⁷, defined as follows:

$$WUE_{\text{source}} = \frac{\text{Annual Source Energy Water Usage} + \text{Annual Site Water Usage}}{\text{ICT Equipment Energy}} \quad (3)$$

The availability of water intensity factors to calculate annual source energy water usage is a limitation of this metric. Some countries publish figures, such as the US National Renewable Energy Laboratory³⁹, but there is large variance across and within technologies⁴⁰, and they become out of date as the grid decarbonises⁴¹.

This may be one reason why less than a third of data centre operators track any water metrics and water conservation is ranked as a low priority³². Facebook is one of the few companies to report WUE, even publishing real-time online dashboards for their Lulea⁴², Forest City⁴³ and Prineville⁴⁴ data centres. None of the top three cloud vendors (by usage⁴⁵) publish water efficiency metrics, although Google¹¹ and Microsoft¹² both report total water consumption (Fig. 1).

CLOUD VENDOR WATER USE

The move to cloud computing is a major reason behind claims about flattening data centre energy usage over the last few years⁶. In the past, organisations had to buy physical equipment and lease space to deploy it in a data centre. With cloud computing, those physical resources still exist but are instead owned and operated by the cloud vendor, and split into virtual units sold by

the second, hour or per user request. This means resources can be more efficiently allocated and the cloud vendors can afford to spend money on improving efficiency that would otherwise not be worth the cost to companies operating at smaller scale. However, it also means customers no longer have visibility into the resource consumption behind their purchases, thereby making it impossible to assess the environmental impact of their cloud use⁴⁶.

Google and Microsoft have started to compete on their sustainability credentials⁴⁷ and both have been reporting detailed environmental metrics for several years (Fig. 1). However, neither company attributes their water consumption to data centres, and their figures only represent direct water usage, ignoring water used in electricity generation. Breakdowns of water source are absent, which has proven controversial when they compete for stressed potable sources.

Google considers water use to be a trade secret and has engaged in tactics to prevent the release of information about how it works with local utilities⁴⁸. In South Carolina, Google has free access to pump 1.9 million litres per day due to how state law regulates access to aquifers⁴⁹. This became controversial with local residents and conservation groups with an application to triple the daily volume⁵⁰ because at the same time the local utility was asked to reduce its withdrawal by 57% over the following 4 years⁴⁸. Google has worked on water conservation projects in the past⁵¹, and is leading the industry on energy projects such as access to renewable electricity⁵², so its aggressive approach to water use seems at odds with its overall sustainability strategy.

Amazon plans to be carbon neutral by 2040⁵³ (Google and Microsoft achieved this in 2007 and 2012, respectively) and has lagged behind on when it plans to match all its electricity consumption with 100% renewables (by 2025⁵⁴). Amazon's ecommerce and logistics business mean it has a much larger environmental footprint, which is not directly comparable with Google or Microsoft, but it could still break out figures for its Amazon Web Services cloud business. Instead it offers only vague statements about its water consumption⁵⁵. Meanwhile, Microsoft announced its intention to replenish more water than it consumes by 2030⁵⁶. Amazon stands out for its lack of transparency.

ALTERNATIVE WATER SOURCES

Where data centres own and operate the entire facility, there is more flexibility for exploring alternative sources of water, and different techniques for keeping ICT equipment cool.

Google's Hamina data centre in Finland has used sea water for cooling since it opened in 2011⁵⁷. Using existing pipes from when the facility was a paper mill, the cold sea water is pumped into heat exchangers within the data centre. The sea water is kept separate from the freshwater, which circulates within the heat exchangers. When expelled, the hot water is mixed with cold sea water before being returned to the sea⁵⁸.

Despite Amazon's poor environmental efforts in comparison to Google and Microsoft, they are expanding their use of non-potable water⁵⁵. Data centre operators have a history of using drinking water for cooling, and most source their water from reservoirs because access to rainfall, grey water and surface water is seen as unreliable³². Digital Realty, a large global data centre operator, is one of the few companies publishing a water source breakdown (Fig. 2). Reducing this proportion is important because the processing and filtering requirements of drinking water increase the lifecycle energy footprint. The embodied energy in the manufacturing of any chemicals required for filtering must also be considered. This increases the overall carbon footprint of a data centre.

Amazon claims to be the first data centre operator approved for using recycled water for direct evaporative cooling. Deployed in

their data centres in Northern Virginia and Oregon, they also have plans to retrofit facilities in Northern California⁵⁵. However, Digital Realty faced delays when working with a local utility in Los Angeles because they needed a new pipeline to pump recycled water to its data centres¹⁴.

Microsoft's Project Natick is a different attempt to tackle this challenge by submerging a sealed data centre under water. Tests concluded off the Orkney Islands in 2020 showed that 864 servers could run reliably for 2 years with cooling provided by the ambient sea temperature, and electricity from local renewable sources⁵⁹. The potential to make use of natural cooling is encouraging, however, the small scale of these systems could mean higher costs, making them appropriate only for certain high-value use cases.

ICT equipment is deployed in racks, aligned in rows, within a data centre room. Traditional cooling manages the temperature of the room as a whole, however, this is not as efficient as more targeted cooling. Moving from cooling the entire room to focused cooling of a row of servers, or even a specific rack, can achieve energy savings of up to 29%⁶⁰, and is the subject of a Google patent granted in 2012⁶¹.

This is becoming necessary because of the increase in rack density. Microsoft is deploying new hardware such as the Nvidia DGX-2 Graphics Processing Unit that consumes 10 kW for machine learning workloads, and existing cooling techniques are proving insufficient⁶². Using low-boiling-point liquids is more efficient than using ambient air cooling⁶³ and past experiments have shown that a super-computing system can transfer 96% of excess heat to water⁶⁴, with 45% less heat transferred to the ambient air⁶⁵. Microsoft is now testing these techniques in its cloud data centres⁶².

These projects show promise for the future, but there are still gains to be had from existing infrastructure. Google has used its AI expertise to reduce energy use from cooling by up to 40% through hourly adjustments to environmental controls based on predicted weather, internal temperatures and pressure within its existing data centres^{66,67}. Another idea is to co-locate data centres and desalination facilities so they can share energy intensive operations⁶⁸. That most of the innovation is now led by the big three cloud providers demonstrates their scale advantage. By owning, managing and controlling the entire value chain from server design through to the location of the building, cloud vendors have been able to push data centre efficiency to levels impossible for more traditional operators to achieve.

However, only the largest providers build their own data centres, and often work with other data centre operators in smaller regions. For example, as of the end of 2020, Google lists 21 data centres⁶⁹, publishes PUE for 17²³, but has over 100 points of presence (PoPs) around the world⁷⁰. These PoPs are used to provide services closer to its users, for example, to provide faster load times when streaming YouTube videos⁷¹. Whilst Google owns the equipment deployed in the PoP, it does not have the same level of control as it does when it designs and builds its own data centres. Even so, Google has explored efficiency improvements such as optimising air venting, increasing temperature from 22 to 27 °C, deployed plastic curtains to establish cool aisles for more heat sensitive equipment and improved the design of air conditioning return air flow. In a case study for one its PoPs, this work was shown to reduce PUE from 2.4 to 1.7 and saved US \$67,000 per year in energy for a cost of US\$25,000⁷².

CONCLUSIONS

Data centre water efficiency deserves greater attention. Annual reports show water consumption for cooling directly paid for by the operator, so there is an economic incentive to increase efficiency. As the total energy share of cooling has fallen with improving PUEs, the focus has been on electricity consumption,

and so water has been a low priority for the industry. However, the largest contributor to the water footprint of a data centre is electricity generation. Without metrics like WUE_{source} this is invisible.

Moving to the cloud is more efficient than running physical infrastructure in owned or leased facilities, but transparency remains a major issue⁷³. Microsoft and Google both produce detailed environmental reports, but only in aggregate. The largest cloud provider, Amazon, publishes almost nothing at all. Facebook is an exception, but as they do not sell cloud services, third parties are unable to take advantage of their infrastructure in the same way they can buy computing services from Amazon, Google or Microsoft.

With energy consumption and carbon emissions this is starting to change. Google and Microsoft publish their Greenhouse Gas emissions and Microsoft has developed a Sustainability Calculator so customers can calculate the emissions associated with their cloud resources⁷⁴. Part of the reason behind this is likely to be pressure from customers due to legal reporting requirements now imposed on the largest public companies^{75,76}. However, there are no such requirements for water.

Google and Microsoft are keen to publicise their renewable energy projects, offset purchases, renewables matching and energy efficiency improvements. Both companies publish water consumption figures (Microsoft also includes withdrawal) but the same level of detail provided about energy projects is lacking for water. This is an opportunity for data centre operators to publish more than just their PUE ratios, a metric which was never intended to compare efficiency between facilities⁷⁷ yet has become standard practice to report⁷⁸.

The industry has already taken the first step by defining water metrics. Now they need to use them. Operators and cloud vendors should calculate and publish WUE_{source} alongside PUE. A breakdown of water source, such as the one published by Digital Realty¹⁵, is also important. Using potable water diverts valuable resources away from the local community, a situation which is likely to get worse as water scarcity becomes more of a problem. This would improve transparency and move the industry from thinking mainly about use-stage energy to considering the complete lifecycle environmental impacts of their business.

Once metrics are introduced internally and released publicly, data centre operators can work to improve. This starts with buying renewable energy so that the water intensity of the energy is as low as possible. Free cooling should be preferred but where water is necessary for cooling, recycled and non-potable water must make up the majority of withdrawals. Direct liquid, rack or room cooling technologies offer greatest efficiency but require the ICT equipment owner to also own, or closely work with the data centre.

Corporate water stewardship is growing in importance⁷⁹, yet it is difficult to understand the current situation due to the lack of reporting. Google and Microsoft are leading in renewable energy, but even they are secretive about their water resource management. It is easy to criticise Amazon's lack of transparency but they are not alone—the entire data centre industry suffers from a lack of transparency. However, they will only report data when their customers ask for it. Organisations who lease space in data centres must take responsibility by asking not just for PUE metrics, but also to ask about water consumption, and make both part of their vendor selection criteria. Considering how much data is stored in data centres, it is ironic how little data there is available about how they operate.

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COMPETING INTERESTS

D.M. has a financial interest in StackPath, LLC, an edge computing company, and was engaged by Uptime Institute as a Research Affiliate from December 2020.

ADDITIONAL INFORMATION

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